

FORCE : _____

| | Niv | base | exp | total |
|--------------------|--------------------------|------|-----|-------|
| Armes blanches | <input type="checkbox"/> | --- | --- | -% |
| Armes contondantes | <input type="checkbox"/> | --- | --- | -% |
| Bagarre (10) | <input type="checkbox"/> | --- | --- | -% |
| Chaise roulante | <input type="checkbox"/> | --- | --- | -% |
| Lance Pierres | <input type="checkbox"/> | --- | --- | -% |
| Lancer (20) | <input type="checkbox"/> | --- | --- | -% |
| Mordre | <input type="checkbox"/> | --- | --- | -% |
| Saut (20) | <input type="checkbox"/> | --- | --- | -% |
| Se dégager | <input type="checkbox"/> | --- | --- | -% |
| Soulever (20) | <input type="checkbox"/> | --- | --- | -% |

DEXTERITE : _____

| | Niv | base | exp | total |
|----------------|--------------------------|------|-----|-------|
| Art | <input type="checkbox"/> | --- | --- | -% |
| Chirurgie | ✂ | --- | --- | -% |
| Crochetage | ✂ | --- | --- | -% |
| Electronique | <input type="checkbox"/> | --- | --- | -% |
| Explosifs | ✂ | --- | --- | -% |
| Maquillage | <input type="checkbox"/> | --- | --- | -% |
| Mécanique | <input type="checkbox"/> | --- | --- | -% |
| Modeler | ↑ | --- | --- | -% |
| Pickpocket | ✂ | --- | --- | -% |
| Premiers Soins | <input type="checkbox"/> | --- | --- | -% |

Chance : _____

AGILITE : _____

| | Niv | base | exp | total |
|----------------|--------------------------|------|-----|-------|
| Acrobatie | <input type="checkbox"/> | --- | --- | -% |
| Camouflage | <input type="checkbox"/> | --- | --- | -% |
| Equilibre (10) | <input type="checkbox"/> | --- | --- | -% |
| Furtivité | <input type="checkbox"/> | --- | --- | -% |
| Grimper (20) | <input type="checkbox"/> | --- | --- | -% |
| Gunfight | <input type="checkbox"/> | --- | --- | -% |
| Souplesse | ↑ | --- | --- | -% |
| Véhicule () | <input type="checkbox"/> | --- | --- | -% |
| Véhicule () | <input type="checkbox"/> | --- | --- | -% |
| Véhicule () | <input type="checkbox"/> | --- | --- | -% |

REFLEXION : _____

| | Niv | base | exp | total |
|--------------------|--------------------------|------|-----|-------|
| Contes | ↑ | --- | --- | -% |
| Drogues | ✂ | --- | --- | -% |
| Informatique | <input type="checkbox"/> | --- | --- | -% |
| Jeopardy | ♁ | --- | --- | -% |
| Loi | <input type="checkbox"/> | --- | --- | -% |
| Mac Gyver | <input type="checkbox"/> | --- | --- | -% |
| Médecine | <input type="checkbox"/> | --- | --- | -% |
| Piratage Informat. | <input type="checkbox"/> | --- | --- | -% |
| Science () | <input type="checkbox"/> | --- | --- | -% |
| Science () | <input type="checkbox"/> | --- | --- | -% |

ZOMBIES

FEUILLE
D'ADO MALE



Nom : _____
Age : _____
Ethnie : _____
Métier : _____
Joueur : _____

PERCEPTION : _____

| | Niv | base | exp | total |
|----------------|--------------------------|------|-----|-------|
| Armes de poing | <input type="checkbox"/> | --- | --- | -% |
| Cachette | ↑ | --- | --- | -% |
| Entendre (20) | <input type="checkbox"/> | --- | --- | -% |
| Filature | <input type="checkbox"/> | --- | --- | -% |
| Fusil | <input type="checkbox"/> | --- | --- | -% |
| Sécurité | ✂ | --- | --- | -% |
| Sentir (20) | <input type="checkbox"/> | --- | --- | -% |
| Sniper | ✂ | --- | --- | -% |
| Spiritisme | <input type="checkbox"/> | --- | --- | -% |
| Voir (20) | <input type="checkbox"/> | --- | --- | -% |

CONSTITUTION : _____

| | Niv | base | exp | total |
|----------------|--------------------------|------|-----|-------|
| Course (20) | <input type="checkbox"/> | --- | --- | -% |
| Cracher | <input type="checkbox"/> | --- | --- | -% |
| Dur à cuire | ♁ | --- | --- | -% |
| Endurance | <input type="checkbox"/> | --- | --- | -% |
| Lance Flammes | ✂ | --- | --- | -% |
| Lance Missiles | ✂ | --- | --- | -% |
| Mitraillette | ✂ | --- | --- | -% |
| Nage | <input type="checkbox"/> | --- | --- | -% |
| Roupiller | ♁ | --- | --- | -% |
| Sport () | <input type="checkbox"/> | --- | --- | -% |

VOLONTE : _____

| | Niv | base | exp | total |
|---------------|--------------------------|------|-----|-------|
| Borné | ↑ / ♁ | --- | --- | -% |
| Concentration | <input type="checkbox"/> | --- | --- | -% |
| Hypnose | ✂ | --- | --- | -% |
| Investigation | <input type="checkbox"/> | --- | --- | -% |
| Occultisme | ✂ | --- | --- | -% |
| Rituel | ✂ | --- | --- | -% |
| Sang Froid | <input type="checkbox"/> | --- | --- | -% |

CHARME : _____

| | Niv | base | exp | total |
|-----------|--------------------------|------|-----|-------|
| Attendrir | ↑ | --- | --- | -% |
| Baratin | <input type="checkbox"/> | --- | --- | -% |
| Empathie | <input type="checkbox"/> | --- | --- | -% |
| Etiquette | <input type="checkbox"/> | --- | --- | -% |
| Guider | <input type="checkbox"/> | --- | --- | -% |
| Pitié | ♁ | --- | --- | -% |
| Séduction | <input type="checkbox"/> | --- | --- | -% |

PERVERSION : _____

| | Niv | base | exp | total |
|------------------|--------------------------|------|-----|-------|
| Commander | <input type="checkbox"/> | --- | --- | -% |
| Connaissance Rue | <input type="checkbox"/> | --- | --- | -% |
| Dressage | <input type="checkbox"/> | --- | --- | -% |
| Ecoeuier | <input type="checkbox"/> | --- | --- | -% |
| Intimidation | <input type="checkbox"/> | --- | --- | -% |
| Mensonge | <input type="checkbox"/> | --- | --- | -% |
| Sénilité | ♁ | --- | --- | -% |

INITIATIVE :

Agilité +1d10

ESQUIVE :

(Réflexion+Agilité) x 2

Base exp total

Esquive _____ %

EQUIPEMENT

ARGENT

.....
.....
.....

Points de vie (Système Basique)

Score Total : Constitution + (Force/2) = _____

Décompte :

MARQUES DU DESTIN

.....
.....
.....

COMPETENCES

- ✂ réservée à un métier
- ↑ réservée aux enfants
- ♁ réservée aux vieillards

| Niveau | Bonus | Coût |
|-----------|-------|------|
| Amateur | +10 | 1 |
| Professo. | +20 | 2 |

| Niveau | Bonus | Coût |
|--------|-------|------|
| Maître | +40 | 4 |
| Expert | +60 | 8 |